

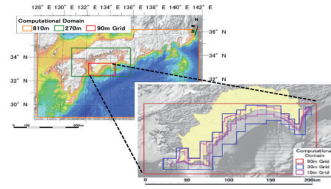
## Background

### Problems on parameter tuning

- Performance tuning is mandatory to fully exploit the potential of modern computing systems.
- The full search method is the reliable way for parameter tuning.
  - Lots of executions of an application are necessary in full search method
  - The time for parameter tuning becomes longer due to the long time of each execution for an application.

**Need to reduce the execution time for parameter tuning**

### Target application: Tsunami simulation[1]



- The simulation calculates the inundation depth and the starting time of the inundation until the given simulated time.
- Numerical method: The non-linear shallow water equations
- Numerical scheme: The staggered leap-frog finite difference method
- Code Bytes/Flop = 1.85 (Memory-intensive for most of computers)
- The execution time can be adjustable by the simulated time.**

## Application parameter search method based on the binary search algorithm

### Key idea

- Shorten the time of each execution of an application for tuning parameters
  - Use the lower resolution input data than the original one if it is available.
  - Adjust the **simulated time in parameter tuning (STPT)** appropriately.
    - To minimize the execution time, the **STPT** should be as small as possible.
    - Extremely minimized **STPT** changes the behavior of an application.

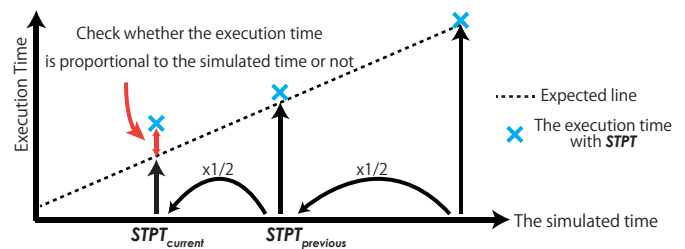
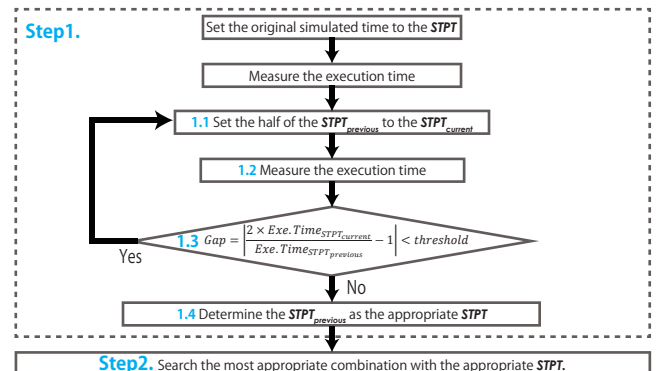
**It is necessary to find the appropriate STPT for fast parameter tuning**

### A search method for STPT using the binary search algorithm

**Step1.** Search the appropriate **STPT** by the binary search algorithm.

- The **STPT** is set to the half of the previous **STPT**.
- Measure the execution time with the **STPT** set in 1.1.
- If the following condition is satisfied, the behavior of an application is considered unchanged. Go to 1.1 again.
  - Condition** : The execution time is proportional to the simulated time.
  - Otherwise, go to 1.4.
- Determine the previous **STPT** as the appropriate **STPT**.

**Step2.** Perform parameter tuning by the brute-force searching method using the appropriate **STPT** obtained in Step1.



## Case study : Evaluation using KNL

### Experimental setup

#### Tsunami simulation

- The original simulated time is 3600
- The original resolution input data is about 15 GB
- The lower resolution input data is about 2 GB

#### Evaluated computing system

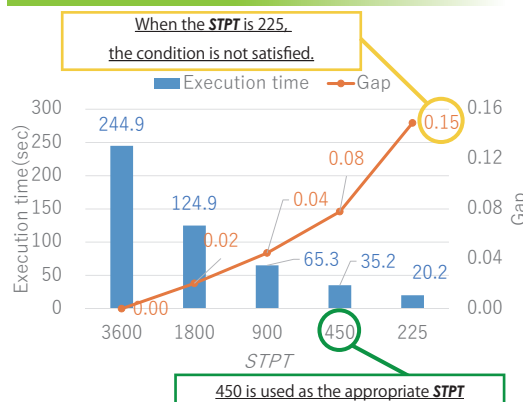
- Intel Xeon Phi 7290B (Knights Landing)
- Candidates of system parameters is selected by [2]

Candidates of System Parameters			
Cluster Mode	Memory Mode	Thread Affinity	Number of Threads
Quadrant	FlatMCDRAM	Scatter, Balanced	72, 144

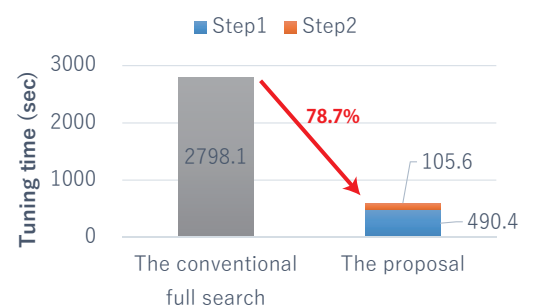
#### Settings for searching the appropriate STPT

- Threshold for the condition : 0.1
- This threshold is selected empirically

### Determine the appropriate STPT



### Comparison of parameter tuning time



By the appropriate **STPT** searched by the proposed method, the time for each execution of an application for parameter tuning is shortened so that the overall tuning time can be reduced.

**The parameter combination found by tuning with the proposed method is same as that by the conventional full search method.**

## Conclusions and future work

- To reduce the time for parameter tuning, we propose the method of searching the appropriate simulated time for parameter tuning using the binary search algorithm.
- The proposed method can reduce the parameter tuning time to 78.7% compared with the conventional full search method.
- In the future, the proposed method is evaluated by using other applications and computing systems.

## References

[1] A. Musa, O. Watanabe, H. Natsuoka, H. Hokari, T. Inoue, Y. Murashima, Y. Ohta, R. Hino, S. Koshimura, H. Kobayashi, "Real-time tsunami inundation forecast system for tsunami disaster prevention and mitigation", The Journal of Supercomputing, (online), DOI: 10.1007/s11227-018-2363-0 (2018).  
 [2] K. Komatsu, T. Kishitani, M. Sato, A. Musa and H. Kobayashi, "Search Space Reduction for Parameter Tuning of a Tsunami Simulation on the Intel Knights Landing Processor", 2018 IEEE 12th International Symposium on Embedded Multicore/Many-core Systems-on-Chip (MCSoC), Hanoi, 2018, pp. 117-124.